Technology in Japan



CSU-Teikyo Study Abroad in Japan

May 16-29, 2012

Application Deadline: February 1

Cost: \$3720 (excluding tuition)



Japan is currently at the forefront of numerous computing technologies including computer games, anime & manga, robotics, and communications. Participating students will experience first-hand Japan's contributions to technology by active immersion in the culture & society of Japan.



For more information, contact:

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Planned excursions include:

- Suginami Animation Museum
- Kawada Industry (Mechatronics Division)
- Honda Collection Hall (home of Asimo)
- NHK Science and Technology Research Labs (developer of Super HiVision)
- Nikko Edo-mura
- Sony Building

Course Offerings (3 Hours):

- Computer Science 2555
- Computer Science 5555*
- Interdisciplinary Studies 5555
 - *Upper level Computer Science students only

